

Rare Event Game Brief

Center of Innovation

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Moore's Law Wave: Doubling Capacity Every 18 Months



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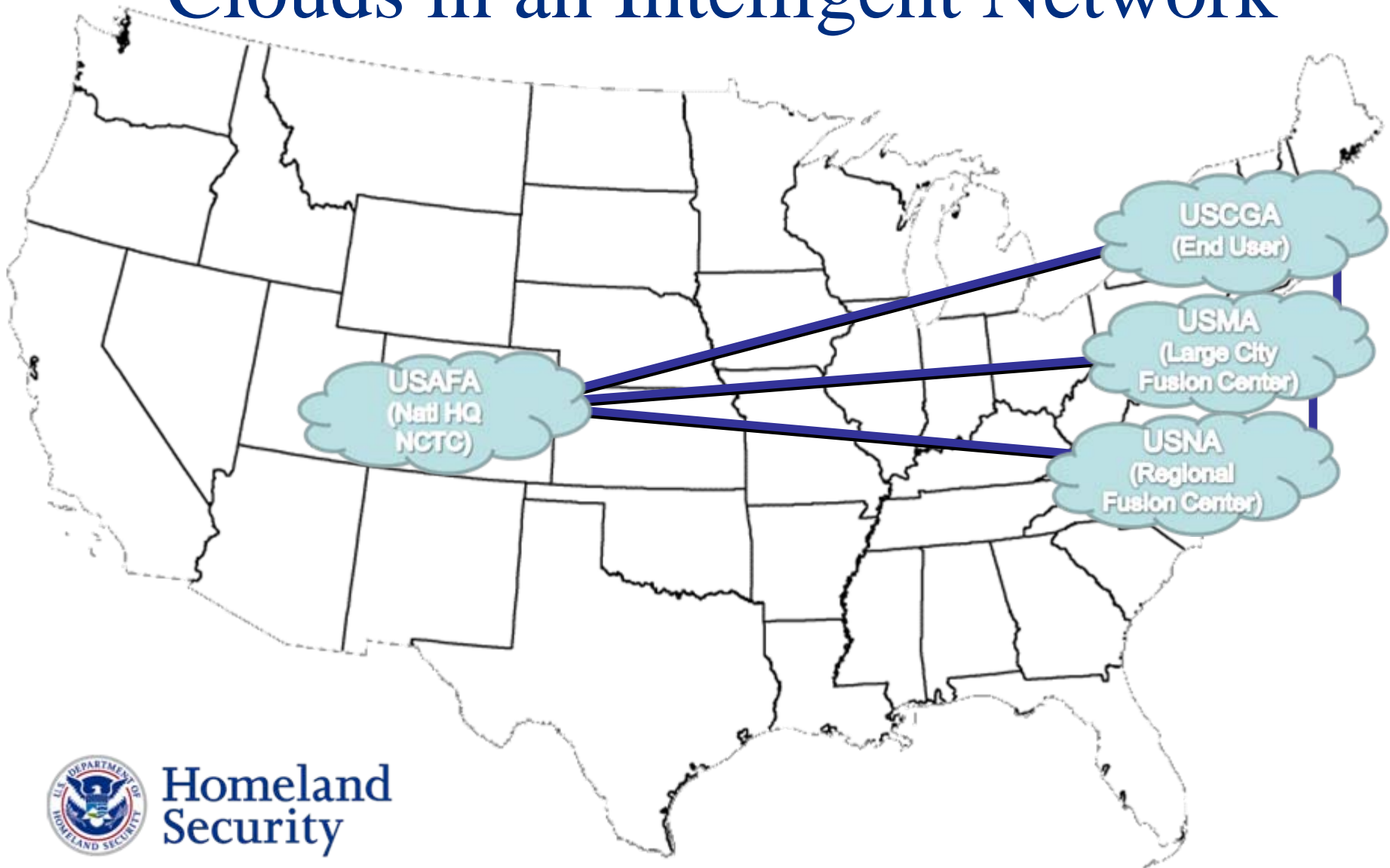
CoI Focus of Effort

- **Social Collaboration Experiments**
 - Harness Service Academy Cadets' Web 2.0/3.0 skill sets
 - Develop metrics to analyze dynamic collaboration environments
- **Advanced Networks**
 - Create experimental platform to test cloud computing for the Federal Government
 - Special focus on Interoperability among clouds
- **Game Changing Innovations**
 - Allow the Federal Government to take advantage of Moore's Law



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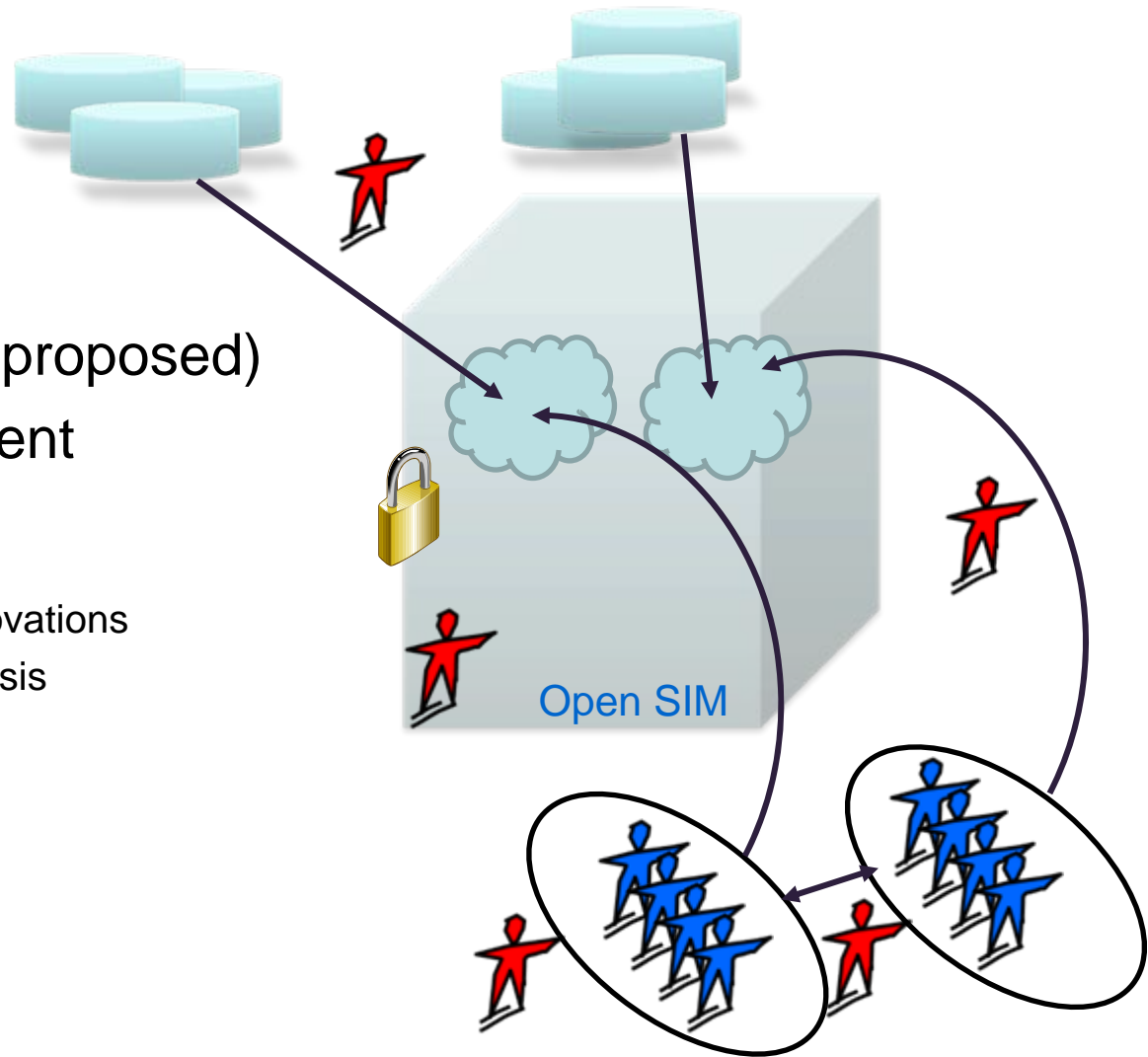
Field Testing Interoperability among Clouds in an Intelligent Network



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Summer 2010 CoI Rare Event Game

- Bio-Terror Scenario (proposed)
- 3-D Virtual Environment
 - Utilizing Avatars
 - Intelligent Network
 - Game-Changing Innovations
 - Social Network Analysis



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CoI Rare Event Game Graphical User Interface



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